

Outdoor Learning Experience (Birth to 3 years old)

Learning Experience: I know My Friends' Names	Shared by: Yip Kwai Heng
Environment: Outdoor garden and indoor space (for wet weather)	Estimated time: 10 – 15 minutes
Children's prior experiences: <ul style="list-style-type: none"> • Children can recognise their friends in the infant care setting. 	Suitable for: <ul style="list-style-type: none"> • 8 – 17 months old (mobile infant)
What children will experience: <ul style="list-style-type: none"> • Children will learn the names of their friends. 	EYDF Pillars: <ul style="list-style-type: none"> • The Developing Child • The Intentional Programme • The Professional Educarer
What you will need: <ul style="list-style-type: none"> • Outdoor mat • Scarves • Shakers: made with recycled bottles and natural materials • Song – What's your name? <p>(https://www.youtube.com/watch?v=zMdq9jSaNLg&list=RDzMdq9jSaNLg&start_radio=1)</p>	Benefit - Risk Assessment: <u>Benefit:</u> <ul style="list-style-type: none"> • Mobile infants will be able to socialize with their peers <u>Risk:</u> <ul style="list-style-type: none"> • Sharp edges in the recycled bottles due to wear and tear <u>Management:</u> <ul style="list-style-type: none"> • Scan the venue to ensure it is free from potential hazards such as sharp objects, pot holes, broken tiles or insects • Set limits/boundary for children to explore

How to make it happen:

1. Lay the outdoor mat in the garden.
2. Sing the song, "What's your name?". Include child's name in the song.
3. Seat one child on educator's lap while one or two friends look on.
4. Use a scarf to hide the child on the lap from others.
5. Say, "Where is _____ (child's name)? Where is _____ (child's name)?"
6. Take the scarf away and look happily surprised.
7. Say, "Here's _____ (child's name)!"
8. Repeat the steps with another child on the lap.
9. Say, "Do you want to hide, _____ (child's name)?"
10. Repeat the song, "What's your name?" This time, educator sings and gives the shaker to child A when child A's name is called.
11. Repeat the process until all children's names are called.